



Chess Grande Friendlies (Teams)

Tournament Regulations

February 2024

ISSUED BY

Chess Grande Pte Ltd.

Organizer

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Tournament Details

Date: 29th August 2025

Venue: 39 Jalan Pemimpin, Chess Grande Singapore S577182



Overview

1. This tournament is organised by Chess Grande Pte Ltd.
2. The capacity is 10 Teams. Registration will close upon reaching capacity.
3. Tournament Date: 29th August 2025



Playing Venue

1. 39 Jalan Pemimpin, Chess Grande Singapore S577182



System of Play

1. The Tournament shall have 1 Category, Open
2. Each team shall consist of 4 players, playing on Boards 1 to 4 in a fixed board order declared before the start of Round 1.
3. Players must play in this submitted order throughout the tournament. Any deviation from the declared board order shall result in an automatic forfeit of that board.
4. A player may only represent one team, and no substitutions are allowed once the event begins.
5. The Tournament shall be conducted according to the Swiss System, which includes 6 rounds. There are no Play-Off matches.
6. Tie breaks shall be used in the following order:
 - Match Points
 - Direct Encounter
 - Total Game Points
 - Result Between Teams
 - Sum of Opponents' Game Points

7. This tournament is not FIDE-rated and players are not required to have a FIDE ID in order to participate.
8. Scoring
 - a. Match Win = 2 Points
 - b. Match Draw = 1 Point
 - c. Match Loss = 0 Points
 - d. Game Points are also recorded and used as tie-breaks if needed.



Entry Fees and Player Registration:

1. Registration is open to the public.
2. Only registration and payment via the Online Form will be accepted.
3. The closing date for registration is **20th August 2025, 23:59H**.
4. The organizer reserves the right to reject any entry without assigning any reason. If the number of entries exceeds the holding capacity of the venue, the organizer reserves the right to close registration before 20th August 2025
5. Registration Fees.
 - a. The tournament is free.
6. It is the responsibility of the Team Captain to register the team, according to their board number.



Forming Teams:

1. Each team must consist of exactly 4 players.
2. All players must be aged 16 or below (born in 2009 or later).
3. Players may be from any school or background. There are no restrictions on age or gender within the team.
4. A player may represent only one team for the duration of the event.
5. Each team must submit a fixed board order (Boards 1 to 4) prior to the start of Round 1. This board order must be maintained throughout the tournament.

6. Incorrect board order in any round will result in a default loss on the affected board.
7. No substitutions are allowed once the tournament begins.
8. Teams are to appoint a Team Captain. The Team Captain will be responsible for coordinating result submission and liaising with arbiters during the event.



Schedule & Time Control

1. The games shall be played on Friday ,29th August 2025
2. 6 Rounds Swiss System
3. 10mins and 1 second increment from move 1
4. Default time – when the clock runs to zero
5. The program and round schedule are as follows:

Date	Time	Programme
Friday, 29th August	1630	Participants to be seated
	1645	Opening Address
	1700	Round 1
	1730	Round 2
	1800	Round 3
	1830	Tea Break
	1900	Round 4
	1930	Round 5
	2000	Round 6

Note: Organizers reserve the right to amend schedule - In the interest of participants' safety in view of mass participation in an enclosed space, organizers might consider adjusting the schedule to allow a more comfortable environment for all players. This will also alleviate other problems associated with large human masses such as traffic congestions and parking issues.



Prizes

1. A certificate will be awarded to the top-performing team



Submission of Results

1. Upon the completion of all four games in a match, both Team Captains are to approach the arbiter to verify the results. Captains are advised not to reset the boards until all scores have been confirmed.
2. Verification will be done in the presence of both captains. The result slip must be signed by both captains only after confirming that the recorded results are accurate.
3. It is the responsibility of both teams to report their match result. If only one captain is present, the arbiters will record the score based on the statement of the present captain. In the event that neither team submits the result, the match will be recorded as 0-0, with both teams receiving zero match points and zero game points.
4. Where there is a walkover, this must be clearly indicated on the result slip. The captain of the team receiving the walkover must still submit the result slip to the arbiter.



Additional Rules

1. FIDE Laws of Chess apply.
2. Smoking is forbidden in the playing venue and building.
3. Talking to other players and spectators is not allowed during the game. Players may talk to the arbiter or their opponent only as permitted by the Laws of Chess.
4. Players who have finished their games shall be considered as spectators and are not allowed to stay in the playing area.

5. Players are asked not to bring mobile phones, smartwatches, playback and recording devices, or any other electronic devices into the playing area. Any device that can be seen, felt or heard in the playing area will result in forfeit.
6. Random checks of players may be carried out before and after every game.
7. Players are obliged to obey Tournament Regulations.
8. All decisions made by the Chief Arbiter shall be final
9. The organisers reserve the right to amend the Tournament Regulations at any time with immediate effect.
10. The use of mobile phones or electronic devices is prohibited in the playing hall.
11. All electronic devices must be switched off and kept in the individual's bag which must be stowed below the player's desk for the duration of the game. A player may place their electronic device on their desks (with the screen on the table and camera facing upwards) if they do not have a bag to store it in, after permission from an arbiter.
12. Any ring or sound arising from any device during the game will result in an immediate loss without appeal.
13. Upon completion of the game, a player must leave the playing hall after scoring their result.
14. By participating in this event, all players, parents, and accompanying persons consent to the collection, use, and disclosure of their personal data by Chess Grande for the purposes of event administration, communication, publication of results, and media coverage (including photography and videography during the event).
15. Photographs and videos taken during the tournament may be used for publicity and documentation purposes, including but not limited to online platforms, social media, and internal reports.
16. Chess Grande will ensure that all personal data is handled in accordance with the Personal Data Protection Act (PDPA) of Singapore. For any queries or requests regarding your personal data, please contact us directly.



Accessibility Arrangements

Accessibility arrangements for players can be requested by email.

The organizer will not provide food or drinks. Participants are responsible for their own meals.